



White elephant dice game



1 Bring one wrapped gift each.

Agree on a spending limit before anyone shops. Leave names off the paper, so nobody knows whose gift is whose.

2 Sit in a circle, gift in hand.

Choose who rolls first. The die then goes round to the left.

3 Round 1: roll and follow the table.

A 1 or a 2 means you swap with a neighbor. A 3 or a 5 moves every gift one seat. A 4 lets you swap with anyone, and a 6 means roll again.

4 Stop when the clock rings.

Set the game clock before the first roll. When it rings, finish the move in progress and stop rolling.

5 Open the gifts together.

Everyone unwraps at the same time and shows what they got.

6 Round 2: one last chance to swap.

Use a shorter clock and the Round 2 table. When it rings again, everyone keeps the gift in their hands.





Dice tables

Round 1: wrapped gifts on the move

- 1 Swap gifts with the player on your left.
- 2 Swap gifts with the player on your right.
- 3 Everyone passes their gift one seat to the left.
- 4 Swap gifts with anyone you like.
- 5 Everyone passes their gift one seat to the right.
- 6 Roll again.

Round 2: open gifts, last chance to swap

- 1 Keep your gift. Pass the dice on.
- 2 Swap gifts with anyone you like.
- 3 Swap gifts with anyone you like.
- 4 Pick two other players and swap their gifts.
- 5 Everyone passes their gift one seat to the right.
- 6 Everyone passes their gift one seat to the left.

No unwrapping until the end

- 1 Swap gifts with the player on your left.
- 2 Swap gifts with the player on your right.
- 3 Everyone passes their gift one seat to the left.
- 4 Everyone passes their gift one seat to the right.
- 5 Swap gifts with anyone you like.
- 6 Shake any gift and guess what is inside, then roll again.





Dice tables (continued)

Short game for kids: three rolls each, then everyone unwraps

- 1 Keep your gift. Pass the dice on.
- 2 Swap gifts with the player on your left.
- 3 Swap gifts with the player on your right.
- 4 Everyone passes their gift one seat to the left.
- 5 Everyone passes their gift one seat to the right.
- 6 Roll again.

